

# CS144

## An Introduction to Computer Networks

Abstractions and Virtualization  
Tags, Tunnels and Translation



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# The term “Virtual” is (over) used a lot...

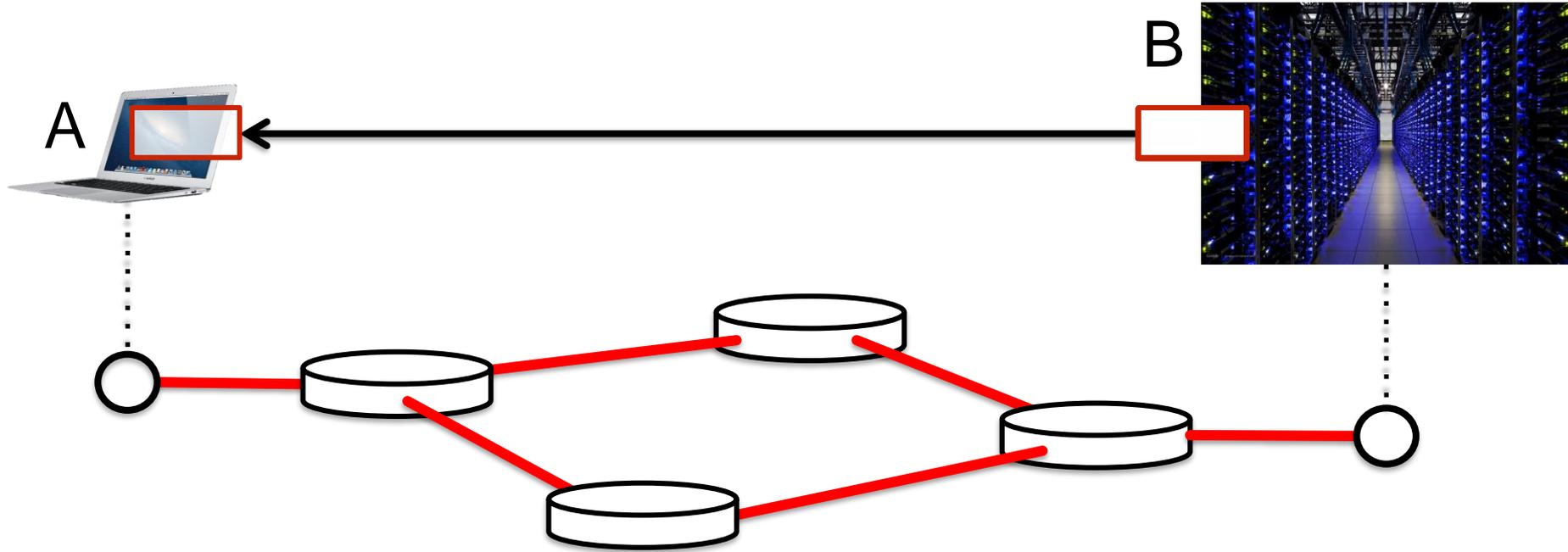
- Virtual LANs (VLAN)
- Virtual Private Network (VPN)
- Network Virtualization (used by cloud providers)
- Network Function Virtualization (NFV)

# Learning goals of this class

- To learn how **tags, tunnels and translation** can be used to provide new **abstractions** in a network.
- To learn about the **match + action** abstraction
- To learn about three examples:  
Virtual LANs (VLANs), VPNs, and NATs.
- To learn what **network virtualization** is.
- To learn how overlay network virtualization works.
- To learn what **network function virtualization** (NFV) is.

What do we mean by an **abstraction**?

# Example: IP datagram delivery



# Example: IP datagram delivery



B



**Abstraction:** Packets with IP DA = B are delivered to B (with best effort)

The details of **how** it is accomplished are hidden from us.

# IP Forwarding Abstraction

**Match**

DA==B ?

**Action**

Deliver  
to B

**B**



Abstraction



# Firewall Abstraction

Match

Action

SA==X ?

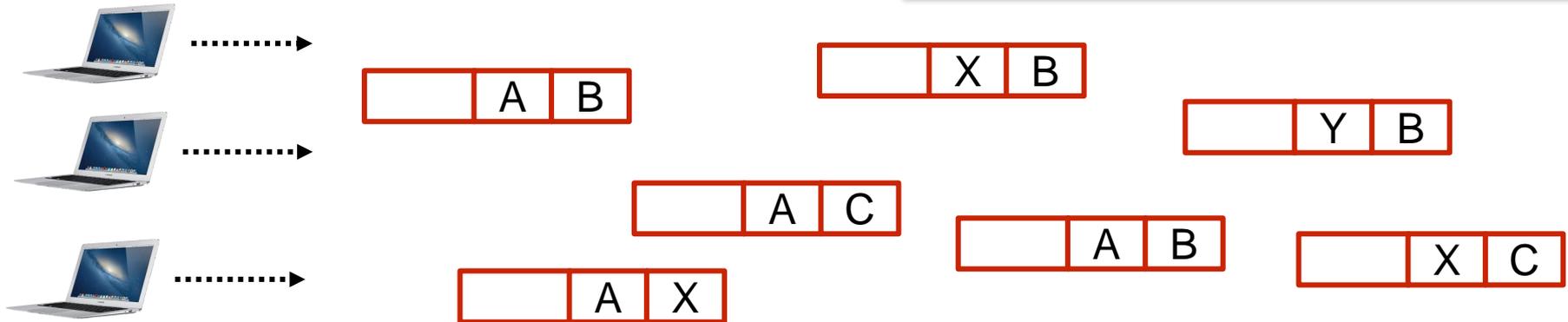
Dr

B

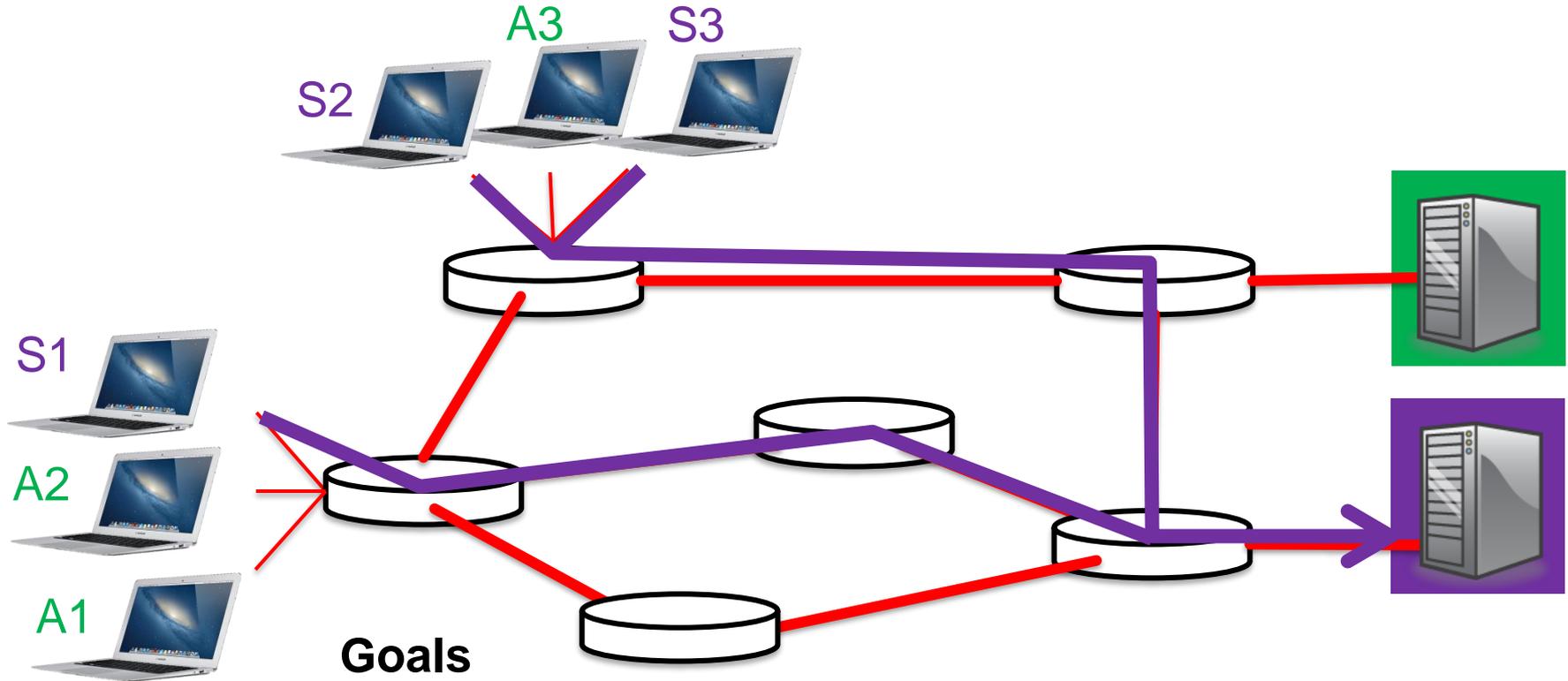


In practice, a firewall rule might match on TCP ports as well.  
e.g. If SA==X && dst port==80, then **Allow**

Abstraction



# Virtual LAN Abstraction

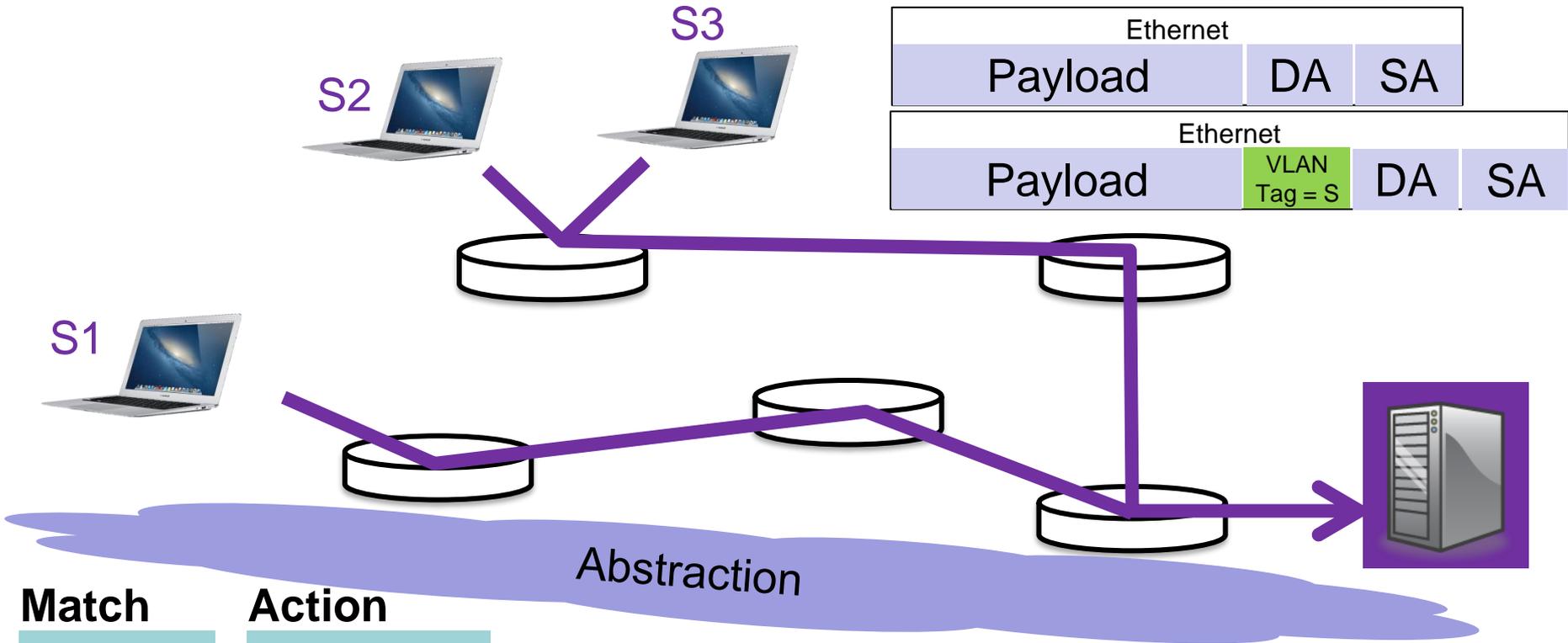


## Goals

Packets on **VLAN A** never delivered to hosts on **VLAN S**  
Packets in each VLAN follow their own spanning tree

# Virtual LAN Abstraction

Mechanism



**Match**

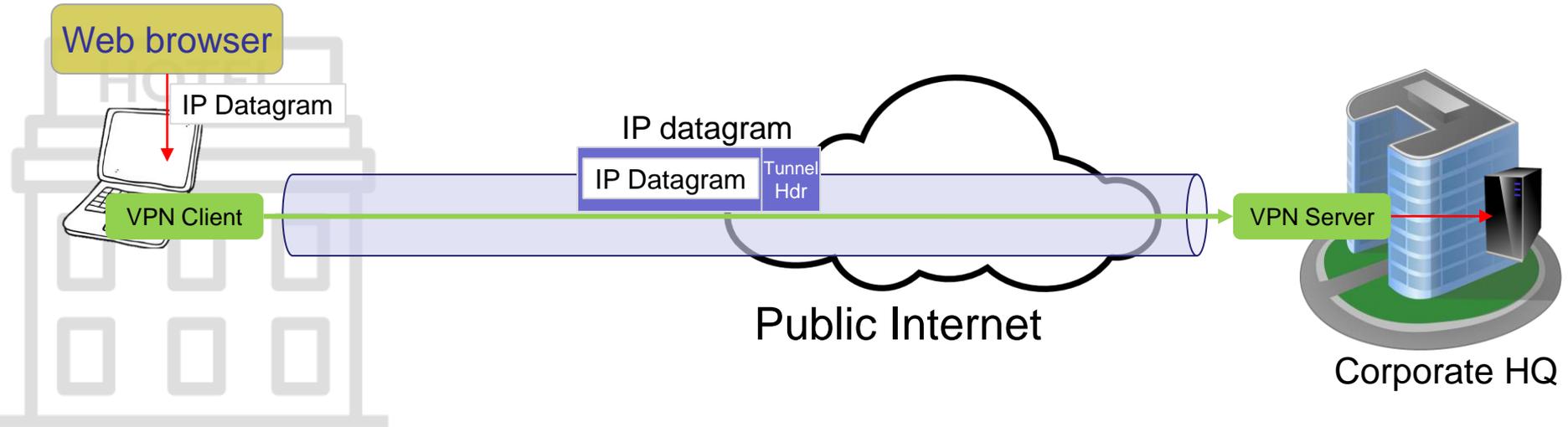
VLAN  
Tag==S ?

**Action**

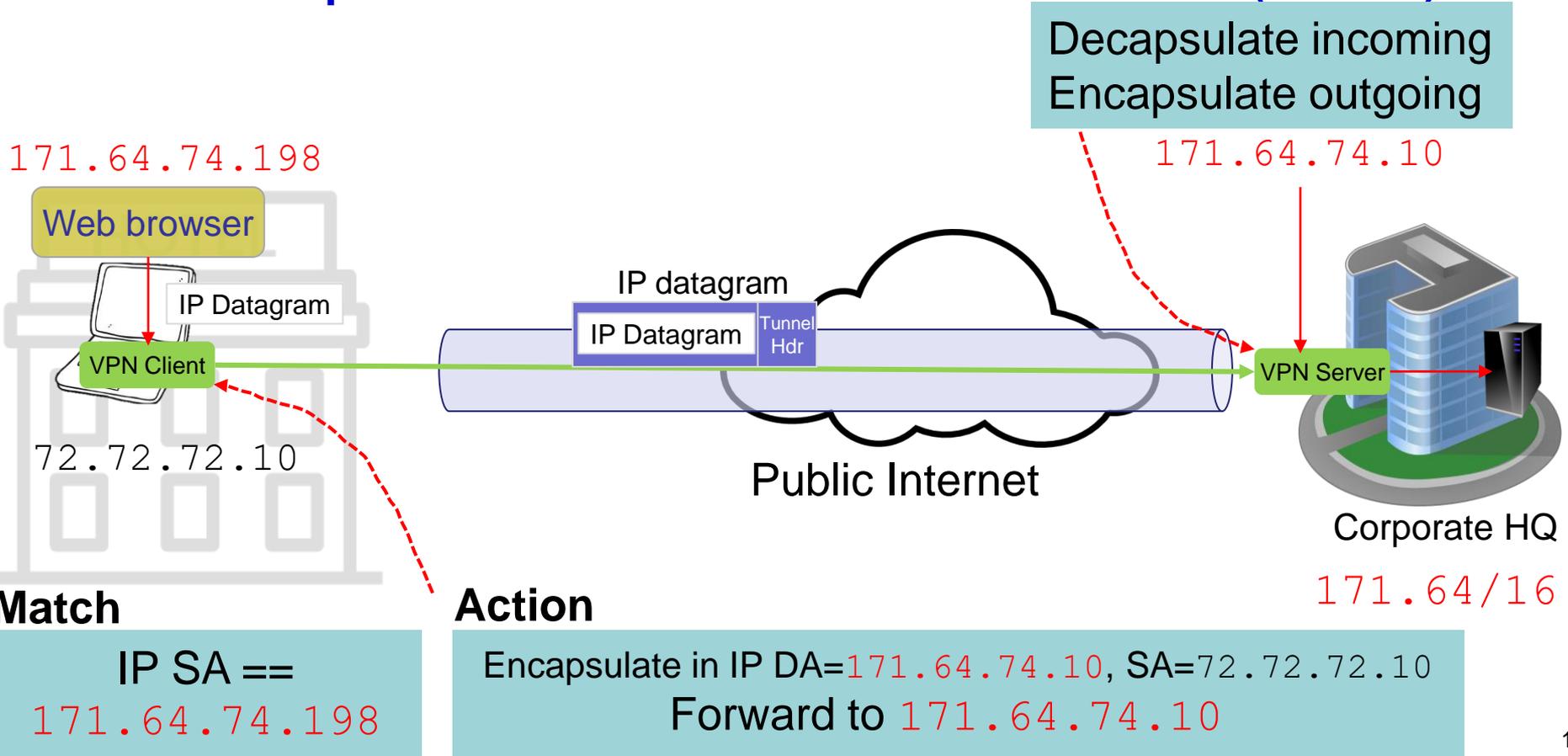
Forward  
on VLAN S

# Example: Virtual Private Network (VPN)

Remote client “appears to be” on corporate network



# Example: Virtual Private Network (VPN)



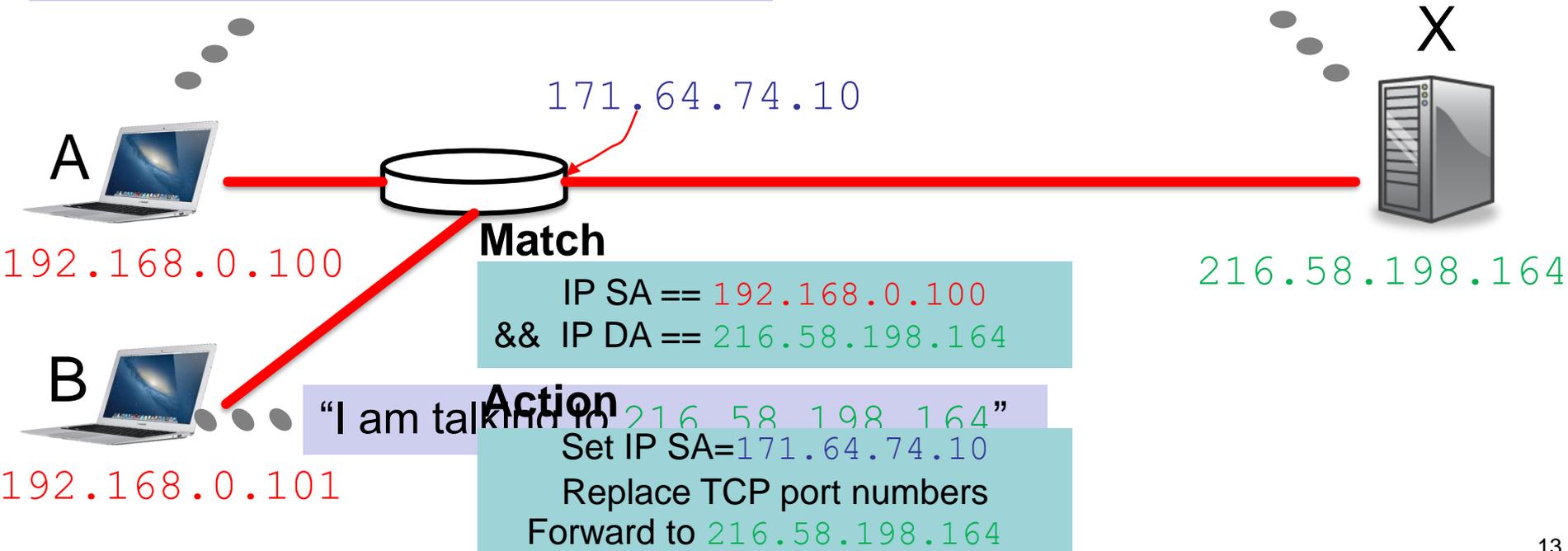
# Example: Network Address Translation (NAT)

Multiple clients share a common IP address

Q: Why does NAT use **translation** instead of **tags** or **tunnels**?

“I am talking to 216.58.198.164”

“I am talking to 171.64.74.10”





“Modularity  
based on  
abstraction is  
the way things  
are done!”

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**Barbara Liskov** (MIT)  
Turing Award Lecture 2009



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# Network Virtualization

# Abstractions in computer systems

## **Virtual memory**

Abstract illusion of infinite, private physical memory

## **File system**

Uniform illusion of read/write data store.

**Virtual Machine** User application cannot tell if it is running on a physical or virtual machine.

...

# Virtual Network: The abstraction

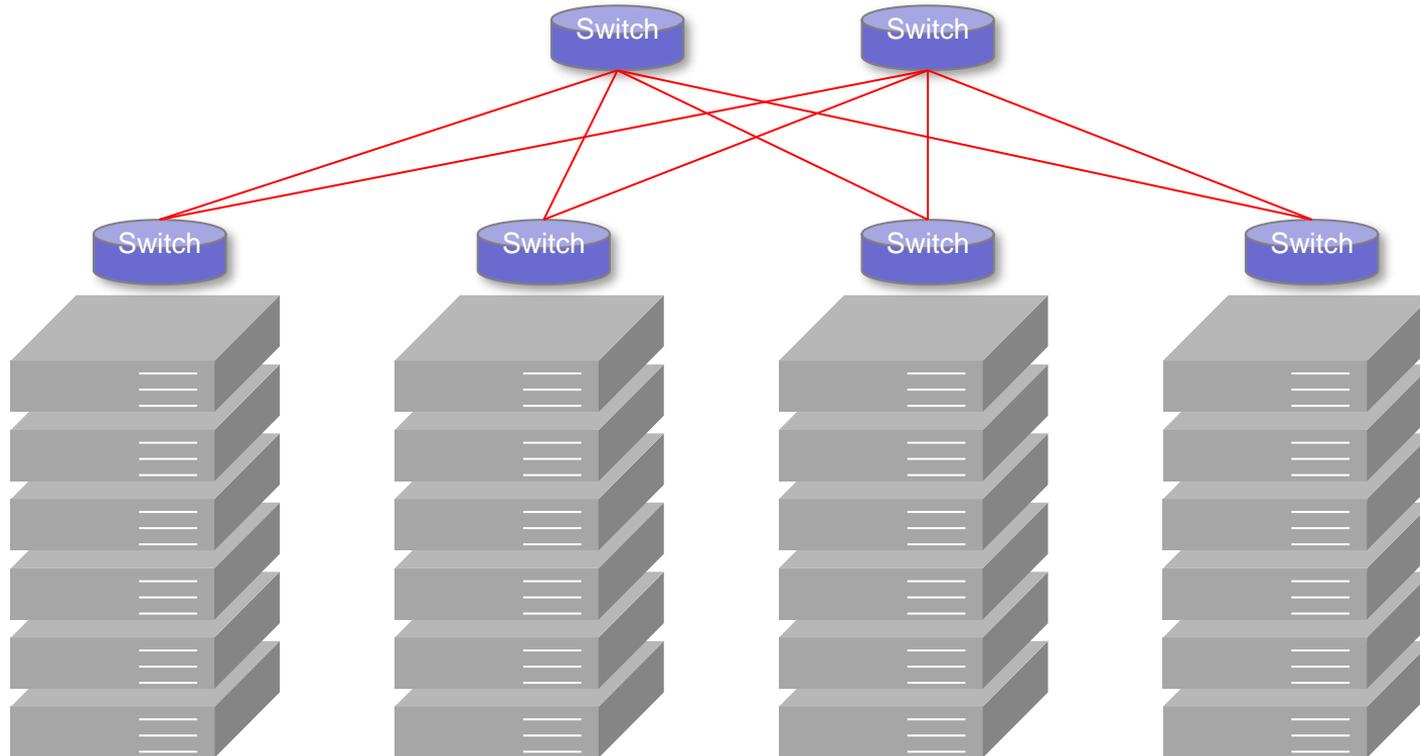
The abstraction (or illusion) of a physical network:  
The user, application (and possibly the network administrator too) cannot tell if the network is physical or virtual.

# Virtual Network: The abstraction

**A set of VMs operating as if connected to the same physical network.**

1. Typically belonging to the same **tenant**.
2. VMs communicate with each other using **their own address space**.
3. Virtual networks are **isolated** from each other: They cannot communicate, except through a gateway.
4. VMs can **migrate** to a different server without changing IP address.
5. A virtual network has a **SLO** expressed as a desired quality of service (e.g. data rate, reliability, latency)
6. A VM can operate as if on the tenant's **home network**.
7. Used for **containers** too

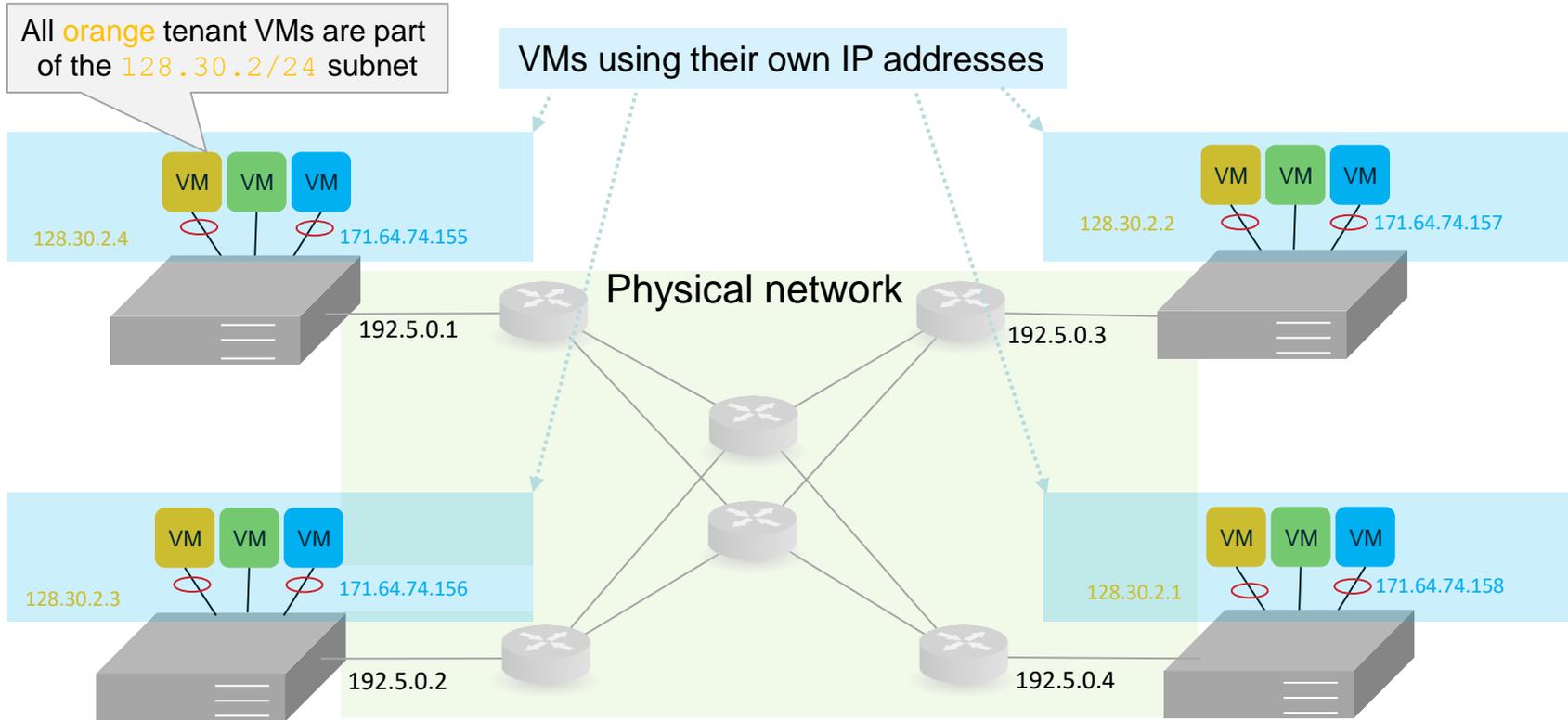
# Virtualized Data Center



# Abstraction for tenant VMs



# VMs using their own IP addresses



**Q: Which mechanism Tag, tunnel or translation?**

# Mechanism: Tags, Tunnels or Translation?

Any mechanism **could** be made to work.

**Tags:** Switches contain a **forwarding table per tenant**.

- Tag in every packet indicates the tenant and therefore the forwarding table to use.
- **But:** We need to change the switches to recognize the tag and forward based on it.

**Translation:** Use NAT, with port numbers identifying VMs.

- **But:** Both ends behind NATs, therefore need NAT traversal everywhere – complicated.
- **But:** With thousands of VMs per server, quickly run out of port numbers for mapping.

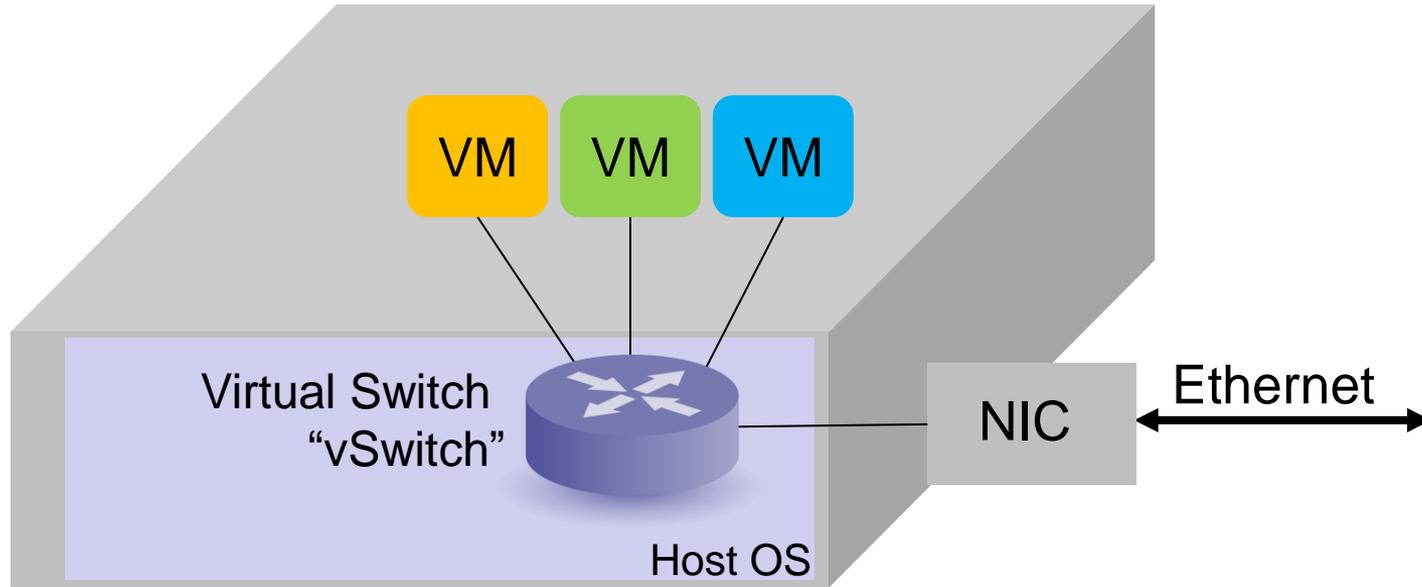
**Tunnel:** Create tunnel between every pair of servers.

Forward traffic between VMs through the tunnel.

- **But:** We need to change switches to create tunnels.
- **But:** Server will receive packets for all addresses used by its VMs.

How it is done in virtualized data centers

# 1: Use the software “vSwitch” in every server



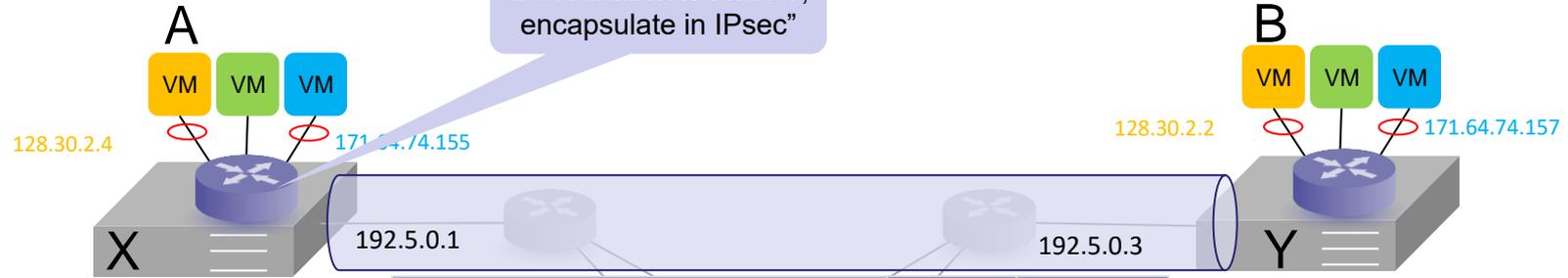
- Maintains **tunnel** to every other server's vSwitch
- **Tags** packets with tenant ID
- Forwards packets into tunnel

# 2: Forward packets in tunnels between vSwitches

IP datagram from VM-A to VM-B

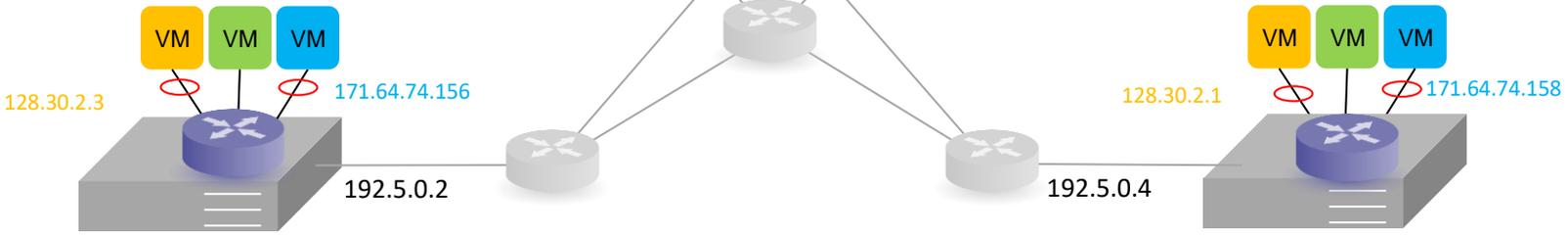
IP Data	128.30.2.4	128.30.2.2
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"If destination is remote, encapsulate in IPsec"



IP datagram from VM-A to VM-B				
IP Data	128.30.2.4	128.30.2.2	192.5.0.1	192.5.0.3

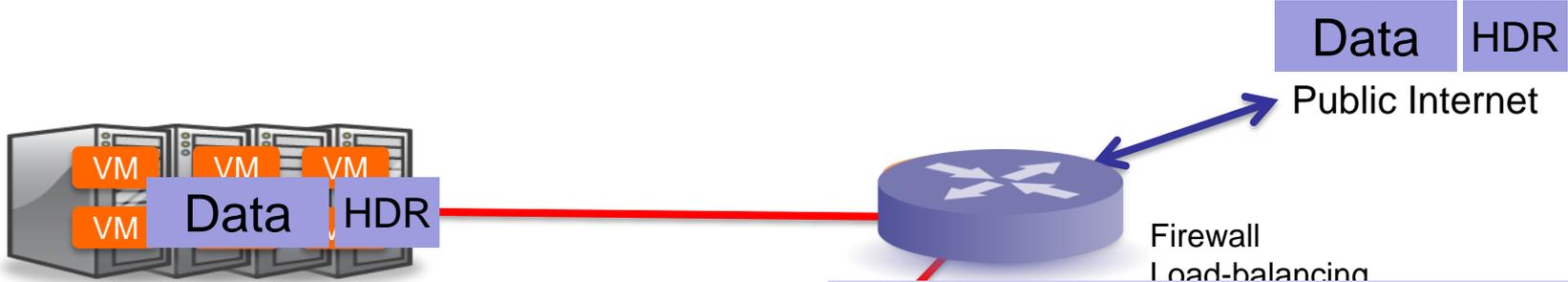
IP datagram from server X to server Y



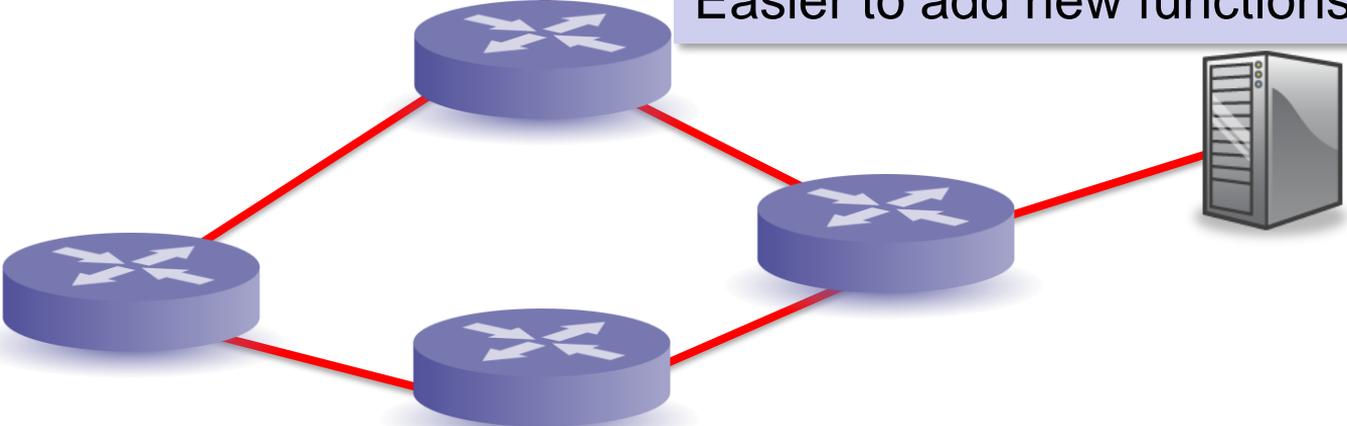
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# Network Function Virtualization (NFV)



**Benefits of NFV**  
Moves expensive hardware to software  
Easier to scale out on demand  
Easier to add new functions over time



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Thank you!